

WARNING: READ BEFORE USING YOUR XBOX™ VIDEO GAME ENTERTAINMENT SYSTEM.

About Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms including: lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms-children and teenagers are more likely than adults to experience these seizures.

The risk of photosensitive epileptic seizures may be reduced by sitting farther from the television screen, using a smaller television screen, playing in a well-lit room, and not playing when you are drowsy or fatigued. If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

Other Important Health and Safety Information

The Xbox Instruction Manual contains important safety and health information that you should read and understand before using this software.

Avoid Damage to Your Television

Do not use with certain televisions. Some televisions, especially front- or rear-projection types, can be damaged if any video games, including Xbox games, are played on them. Static images presented during the normal course of game play may "burn in" to the screen, causing a permanent shadow of the static image to appear at all times, even when video games are not being played. Similar damage may occur from static images created when placing a video game on hold or pause. Consult your television owner's manual to determine if video games can be safely played on your set. If you are unable to find this information in the owner's manual, contact your television dealer or the manufacturer to determine if video games can be played safely on your set.

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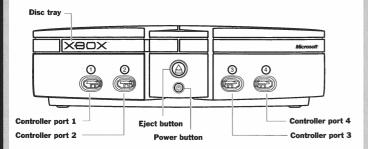
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Note: Visit http://www.espnvideogames.com/nhl/ for an enhanced ESPN NHL Hockey manual detailing all the features available this year.

Using the Xbox Video Game System

- Set up your Xbox™ video game system by following the instructions n the Xbox Instruction Manual.
- 2. Press the power button and the status indicator light will light up.
- 3. Press the eject button and the disc tray will open.
- 4. Place the ESPN NHL® Hockey disc on the disc tray with the label facing up and close the disc tray.
- 5. Follow on-screen instructions and refer to this manual for more information about playing ESPN NHL® Hockey.



Avoiding Damage to Discs or the Disc Drive

To avoid damage to discs or the disc drive

- · Insert only Xbox-compatible discs into the disc drive.
- Never use oddly shaped discs, such as star-shaped or heartshaped discs.
- Do not leave a disc in the Xbox console for extended periods when not in use.
- Do not move the Xbox console while the power is on and a disc is inserted.
- Do not apply labels, stickers, or other foreign objects to discs.

Using the Xbox Controller

- Connect the Xbox Controller to any controller port on the front of the Xbox console. For multiple players, connect additional controllers to available controller ports.
- 2. Insert any expansion devices (for example, Xbox Memory Units) into controller expansion slots as appropriate.
- Follow on-screen instructions and refer to this manual for more information about using the Xbox Controller to play ESPN NHL® Hockey.



CONTROL SUMMARY

ESPN NHL Hockey is more than just the game of hockey. It is taking on anyone, anytime, anywhere. It is feeling the impact of a precision hit and splitting the D with a skilled skater. It is the battle for the puck and the glory of burying it in the back of the net. It is achieving milestones and setting the standard for others to follow. It is everything you'd want in a hockey game and nothing you'd expect. ESPN NHL Hockey - true to the NHL.

Just a few of this year's new features:

- Groundbreaking Graphics Engine Pushing the hardware to new limits, player models and faces, environmental effects, arenas, cut-scenes, uniforms and more are meticulously detailed - raising realism to a new level.
- **Top-Notch Commentary** A superstar booth features the best in the business, as ESPN's Gary Thorne and Bill Clement deliver smart play-by-play and color commentary with convincing situational analysis and true ESPN flavor.
- The Skybox Admire as you acquire; unlock in-game features and customize your skybox with items that are earned by surpassing current NHL records and achieving other in-game milestones.
- Got Skills? Put your skills to the test against the NHL's best as you compete for the title in all of the NHL's All-Star skills challenges.
- **Mini-Games Galore** Plenty of extras to keep you busy outside of the traditional game including "Mini-Rink," a fast-paced 2 on 2 intense hockey experience, Pond Hockey, and enhanced skills events.
- Know Your History Honoring the tradition and heritage of the NHL, playable historic teams and vintage jerseys let you indulge in some the most legendary eras in the sport of hockey.
- Online Play Hook it up and experience epic battles online with seamless gameplay for the Xbox[™] video game system from Microsoft® with downloadable rosters, voice chat and more!

MENU CONTROLS

and directional pad
left thumbstick button Sorts player in roster
right thumbstick buttonView Player Card
left triggerCycle back through options
right triggerCycle forward through options

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A	 .Select / Advance / Cycle forward
	through options

_	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	•	.Hetain to previous screen
X																			.View / Dismiss Help Overlay

Y	/ Cycle backward
	through options

Return to provious screen

White							Cyclo	booley		rd thou	ah	onti	one
Black				 			.Cycle	forwa	rd	throug	h o	ptio	ns

START								.Advance

CLASSIC CONTROLS

OFFENSE

Faceoff (Classic, Intermediate, and Advanced)

left thumbstick Aim pass

ADraw puck / Pass

BControl skater facing-off

XSwitch user-controlled skater

STARTPause game

Offense with puck

left thumbstick Move skater

right thumbstickTotal Control Dekes (see below)

directional padUP: Switch forward lines, DOWN:

Switch defensive lines, LEFT or RIGHT: Change strategies

+ right triggerLEFT: Decrease aggression level,

RIGHT: Increase aggression level

left triggerProtect puck

right triggerSpeed burst

APass / Press and hold for a flip

pass

BSpeed burst

slap shot

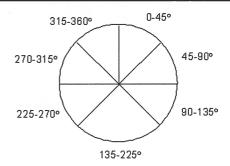
YDump

+ left thumbstick Hold to deke / Release to shoot

STARTPause game

Coach's Tip — Total Control Dekes

This new feature allows you to perform 7 special moves with the right thumbstick. The chart below shows the move performed by moving the right thumbstick in a given direction.



0-45° = Short deke right

45-90° = Long deke right (for skaters with high puckhandling rating)

90-135° = Side-step right (does not let go of the puck)

135-225° = Full stop (does not let go of the puck)

225-270° = Side-step left (does not let go of the puck)

270-315° = Long deke left (for skaters with high puckhandling rating)

315-359° = Short deke left



Coach's Tip - One Timer

A one-timer is when an offensive skater catches and shoots the puck in one quick motion. The speed of the one-timer can deny the goalie enough time to react, making it easier to score a goal. To perform a one-timer when passing to a computer-controlled skater, press the A button to pass and immediately press the X button, before the other skater receives the puck. During multiplayer games, to perform a one-timer when another skater passes you the puck, press the X button before the puck reaches you.



Offense without puck
left thumbstick Move skater
+ right thumbstick Skate backwards (hold any direction)
directional pad
+ right triggerChange aggression
left trigger
right triggerSpeed burst
A
B
XOne-Timer / Hook
YDeflection
BlackSidestep
WhiteSidestep
4
Board Pinned (Classic, Intermediate, and Advanced)
left thumbstick Move skater
AChange skaters
B Elbow
XKick puck
Penalty Shot
left thumbstick Move skater
left triggerSidestep
right triggerSpeed burst
B Speed burst
X Shoot
Y

Defense

left thumbstick Move skater
+ right thumbstick Skate backwards
(hold any direction)

directional padUP: Switch forward lines, DOWN: Switch defensive lines, LEFT or RIGHT: Change strategies

+ **right trigger** LEFT: Decrease aggression level, RIGHT: Increase aggression level

YBlock / Dive (depending on situation)

Goalie Without Puck (Classic and Intermediate)

left thumbstickMove goalie

+ right trigger Change aggression

XPoke check / Dive
YSave / Best stance

Goalie With Puck (Classic, Intermediate, and Advanced)

left thumbstick Move goalie

BLeave puck

YCover

Goalie Holding Puck (Classic, Intermediate, and Advanced)

left thumbstick Move goalie

 \boldsymbol{B} Drop puck

XDrop clear

Board Pin (Classic, Intermediate, and Advanced)

left thumbstick Move skater

AChange skaters

XPush

FIGHTING (Classic, Intermediate, and Advanced)

XPunch

INTERMEDIATE CONTROLS

OFFENSE

Faceoff (see Classic Controls)

Offense with puck

left thumbstick Move skater **left thumbstick button** Power charge

(click and hold)

right thumbstick Total Control Dekes (see description in Classic Controls)

directional padUP: Switch forward lines, DOWN: Switch defensive lines, LEFT or

RIGHT: Change strategies

+ right trigger LEFT: Decrease aggression level,

RIGHT: Increase aggression level

right triggerSpeed burst

APass

BProtect puck

slap shot

YDump

+ left trigger Hold to deke / Release to shoot

STARTPause game

Offense without puck

left thumbstick Move skater

+ right thumbstick Skate backwards

(hold any direction)

right triggerSpeed burst

+ left trigger Hook

XOne-timer / Deflection

YPoke check

+ left trigger Poke dive

+ left trigger Select goalie (w/ Goalie Control

on MANUAL)

WhiteGrab puck from the air

Board Pinned (see Classic Controls)

Penalty Shot

left thumbstickMove skater

right triggerSpeed burst

BProtect puck

XShoot

+ left trigger Hold to deke / Release to shoot

ADVANCED CONTROLS

DEFENSE

left thumbstick Move skater

+ right thumbstick Skate backwards

(hold any direction)

directional padUP: Switch forward lines, DOWN:

Switch defensive lines, LEFT or

RIGHT: Change strategies

+ right trigger LEFT: Decrease aggression level,

RIGHT: Increase aggression level

right triggerSpeed burst

+ left trigger Hook

XShoot loose puck

YPoke check

+ left trigger Poke dive

BlackShot block / Knee drop

+ left trigger Select goalie (w/ Goalie Control

on MANUAL)

Goalie Without Puck (see Classic Controls)

Goalie With Puck (see Classic Controls

Goalie Holding Puck (see Classic Controls)

Board Pin (see Classic Controls)

FIGHTING (see Classic Controls)

OFFENSE

Faceoff (see Classic Controls)

Offense with puck

left thumbstick Move skater

right thumbstickTotal Control Dekes

directional padUP: Switch forward lines, DOWN:

Switch defensive lines, LEFT or

RIGHT: Change strategies

+ right trigger LEFT: Decrease aggression level,

RIGHT: Increase aggression level

right triggerSpeed burst

+ left trigger Flip pass

+ left trigger Hold to deke / Release to shoot

Offense without puck

left thumbstick Move skater

+ right thumbstick Skate backwards

(hold any direction)

directional padChange lines / strategies

right triggerSpeed burst

AChange skaters

+ left trigger Hook

XOne-timer / Deflection

YPoke check

+ left trigger Poke dive

BlackShot block / Knee drop

+ left trigger Select goalie (w/ Goalie Control

on MANUAL)

Board Pinned (See Classic Controls)

Penalty Shot

+ left trigger Hold to deke / Release to shoot

XWrist / Snap shot

DEFENSE

left thumbstick Move skater

+ right thumbstick Skate backwards

(hold any direction)

directional padUP: Switch forward lines, DOWN:

Switch defensive lines, LEFT or RIGHT: Change strategies

+ right trigger LEFT: Decrease aggression level,

RIGHT: Increase aggression level

right triggerSpeed burst

+ left trigger Hook

XShoot loose puck

YPoke check

+ left trigger Poke dive

+ left trigger Select goalie (w/ Goalie Control

on MANUAL)

Goalie Without Puck

+ left trigger Stance down / Back sprawl

Goalie With Puck (see Classic Controls)

Goalie Holding Puck (see Classic Controls)

Board Pin (see Classic Controls)

Fighting (see Classic Controls)

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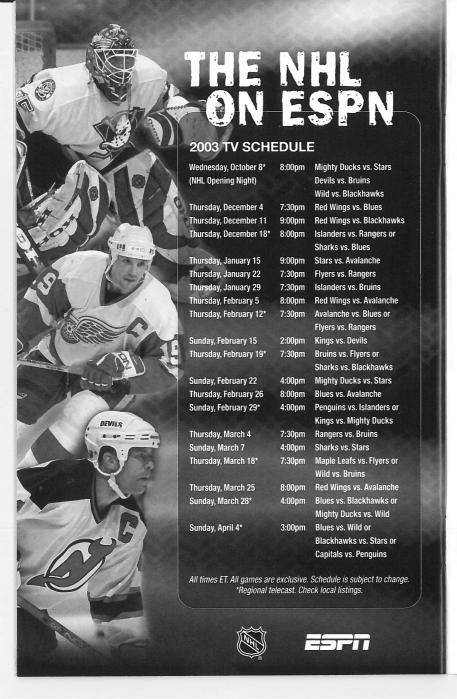
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